CPC COOPERATIVE PATENT CLASSIFICATION

G06C DIGITAL COMPUTERS IN WHICH ALL THE COMPUTATION IS

EFFECTED MECHANICALLY (score computers for card games <u>A63F 1/18</u>; construction of keys, printing mechanisms or other parts of general application to the typewriting or printing art <u>B41</u>; keys or printing mechanisms for special applications, see the relevant subclasses, e.g. <u>G05G</u>, <u>G06K</u>; cash registers <u>G07G 1/00</u>)

NOTE

Details of mechanisms covered in main groups <u>G06C 9/00</u>, <u>G06C 11/00</u> or <u>G06C 15/00</u>, which are applicable to mechanical counters driven only through the lowest denomination, are classified in <u>G06M</u>

Guide heading:

G06C 1/00	Computing aids in which the computing members form at least part of the displayed result and manipulated directly by hand, e.g. abacus, pocket adding device

G06C 3/00 Arrangements for table look-up, e.g. menstruation table

G06C 5/00 Non-functional elements

G06C 5/02 . Housing Framworks

G06C 7/00 Input mechanisms (pin carriage G06C 13/02)

G06C 7/02 . Keyboards

G06C 7/04 ... Interlocking devices, e.g. between keys (interlocking devices covered by this subclass, per se G06C 25/00)

G06C 7/06 .. with one set of keys for each denomination

G06C 7/08 ... with one set of keys for all denominations, e.g. ten-key board

G06C 7/09 . Transfer of data from record carrier to computing mechanisms (sensing record carriers G06K 7/00)

G06C 7/10 . Transfer mechanisms, e.g. transfer of a figure from a ten-key keyboard into the pin carriage

G06C 7/12 . Resetting devices, e.g. for the key-board

G06C 9/00 Transfer mechanisms, e.g. for transmitting figures from the input mechanism into the computing mechanism (G06C 7/10, G06C 11/00, G06C 15/00 take precedence)

G06C 9/02	Back-transfer arrangements, e.g. to transfer a value accumulated in a register back into the selection mechanism
G06C 11/00	$ \begin{tabular}{ll} \textbf{Output mechanism} (marking record carriers in general, visual presentation in general of results of the mathematical operations $\underline{G06K}$) \\ \end{tabular} $
G06C 11/02	with visual indication, e.g. counter drum
G06C 11/04	. with printing mechanisms, e.g. for character-at-a-time or line-at-a-time printing
G06C 11/06	having type hammers
G06C 11/08	with punching mechanism
G06C 11/10	 Arrangements for feeding single sheets or continuous web or tape, e.g. ejection device (conveying record carriers <u>G06K 13/00</u>) Line-spacing devices
G06C 11/12	for feeding tape
G06C 13/00	Storage mechanisms (mechanical counters with input only to the lowest order $\underline{\text{G06M}}$; information storage in general $\underline{\text{G11}}$)
G06C 13/02	. Operand stores, e.g. pin carriage (input mechanisms G06C 7/00)
G06C 13/04	. print buffer stores
G06C 15/00	Computing mechanisms Actuating devices therefor (mechanisms for operating automatically upon more than two numbers otherwise than by repeated addition or substraction G06C 21/00)
	NOTE
	Group G06C 15/00 takes precedence over groups G06C 15/04 to G06C 15/42
G06C 15/02	. operating on the binary scale
G06C 15/04	. Adding or subtracting devices (G06C 15/08 takes precedence)
G06C 15/06	having balance totalising Obtaining sub-total
G06C 15/08	Multiplying or dividing devices Devices for computing the exponent or root
G06C 15/10	 having more than one denominational set of keys operating directly on computing mechanism
G06C 15/12	having pin carriage
G06C 15/14	having pin wheel, e.g. Odhner type
G06C 15/16	having stepped-toothed actuating drums, e.g. Thomas type
G06C 15/18	having multiplication table for forming partial products

G06C 15/20	adapted for short-cut multiplication or division
G06C 15/22	. Arrangements for two or more computing devices Arrangements for subdivision into two or more computing mechanisms, e.g. splitting
G06C 15/24	. Devices for counting the cycles of operation in division or multiplication (item counting devices $\underline{\text{G06C 25/02}}$)
G06C 15/26	. Devices for transfer between order, e.g. tens transfer device
G06C 15/28	where transfer is effected in one step
G06C 15/30	where transfer is effected in two steps
G06C 15/32	with provision for simultaneous transfer between all ordners
G06C 15/34	where transfer is affected by planet gear, i.e. crawl type
G06C 15/36	with aligning means
G06C 15/38	for pin-wheel computing mechanisms
G06C 15/40	for stepped toothed drum computing mechanism
G06C 15/42	. Devices for resetting to zero or other datum
G06C 15/44	. Devices for comparing numerical values, e.g. zero check
G06C 15/46	. Arrangements for rounding-off
G06C 15/48	 Arrangements for selection of one out of several counting registers (arrangements for controlling subsequent operating functions <u>G06C 21/04</u>; item counters <u>G06C 25/02</u>)
G06C 17/00	Mechanisms for converting from one notational system to another, i.e. radix conversion
G06C 19/00	Decimal-point mechanisms Analogous mechanisms for non-decimal notations
G06C 19/02	. Devices for indicating the point
G06C 19/04	. Devices for printing the point
G06C 21/00	Programming mechanisms for determining steps to be performed by the computing machine, e.g. when a key or certain keys are depressed (mechanisms merely for producing multiplication by repeated addition <u>G06C 15/08</u>)
G06C 21/02	. in which the operation of the mechanism is determined by the position of the carriage
G06C 21/04	 Conditional arrangements for controlling subsequent operating functions, e.g. control arrangement triggered by a function key and depending on the condition of the register (arrangements for selection of one cut of several counting registers G06C 15/48)
G06C 23/00	Driving mechanisms for functional elements (G06C 23/08 takes precedence over

G06C 23/02 to G06C 23/06)

G06C 23/02	. of main shaft
G06C 23/04	. of pin carriage, e.g. for step-by-step movement
G06C 23/06	. of tabulation devices, e.g. of carriage skip
G06C 23/08	. Hydraulic or pneumatic actuation
G06C 25/00	Auxiliary functional arrangements, e.g. interlocks (interlocks in keyboards G06C 7/04)
G06C 25/02	 Item-counting devices (devices for counting the cycles of operation in division or multiplication G06C 15/24)
G06C 27/00	Computing machines characterised by the structural interrelation of their functional units, e.g. invoicing machines
G06C 29/00	Combinations of computing machines with other machines, e.g. with typewriter, with money-changing apparatus